

BATTLE RACING IGNITED

BURNOUT

TIRE VENGEANCE

TM



EA

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

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CONTROLS

GENERAL GAMEPLAY

Accelerate	X button
Brake/Reverse	□ button
Steer	D-button or left analog stick ←/→
Boost	R1 button
Look back	L1 button
Change camera	△ button
Aftertouch	left analog stick
Crashbreaker (after crash)	R2 button
Impact Time (while crashing)	R1 button (hold)
Access Pause menu	START button
Next music track (offline game modes only)	L2 button

MENU CONTROLS

Highlight menu items	D-button ↑/↓
Cycle choices	D-button ←/→
Select/Go to next screen	X button
Return to previous screen	△ button

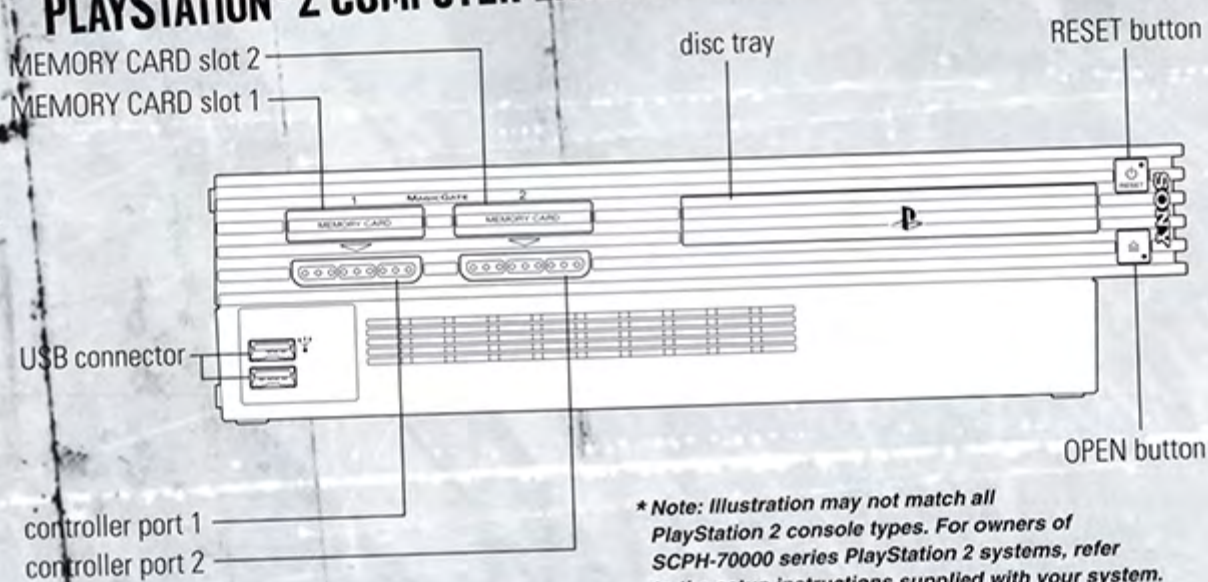
NOTE: Both the left analog stick and the directional buttons can be used for the same actions.

NOTE: Some options in the game are self-explanatory and are not covered in this manual.

Check out EA™ online at www.ea.com.

STARTING THE GAME

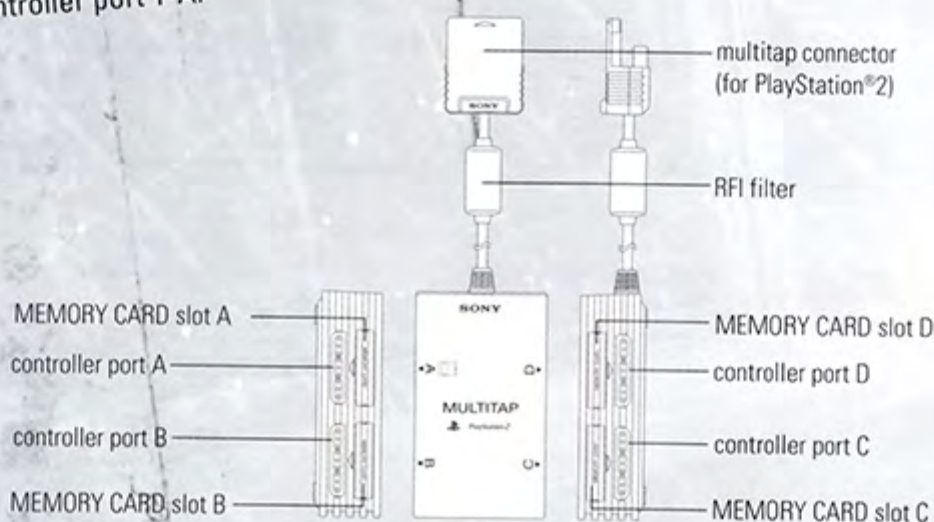
PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



* Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.

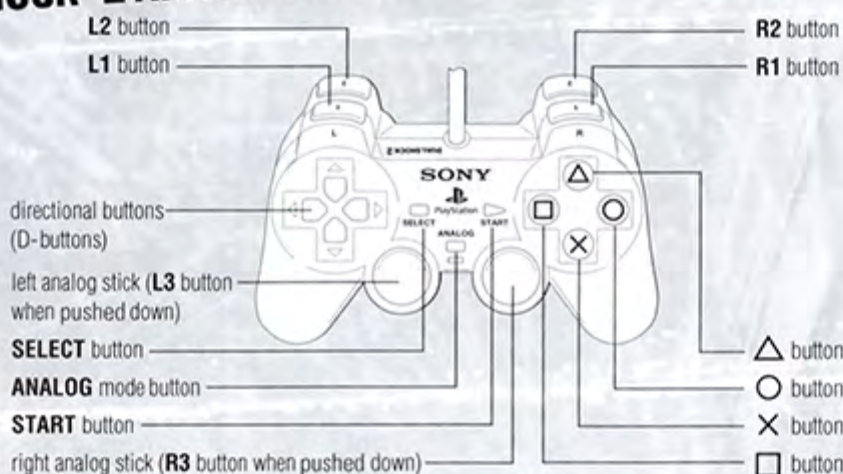
1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *Burnout™ Revenge* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

NOTE: When using the Multitap (for PlayStation®2), a controller must be connected to controller port 1-A.



COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



SETTING UP THE GAME

Revenge Is Sweet. Your wheels are a weapon and your aggression is a measure of success. Plow through downtown traffic and pulverize any rivals who stand between you and the finish line. Use the traffic, use the road, and use all your Takedown prowess to rise up the ranks and teach your rivals a crushing lesson in the sweet art of vengeance. It's not just about winning. It's about revenge.

CREATE A PROFILE

Burnout Revenge requires a Profile if you wish to track your progress:

1. From the Save/Load screen, select CREATE PROFILE.
2. At the Autosave prompt, if you select NO, your Profile and settings will not be automatically saved.
3. Use the on-screen keyboard to enter a name for your Profile. Select DONE to finish and then select a save game slot.

LOADING A PROFILE

- From the Save/Load screen, select LOAD PROFILE. Choose the Profile you want to load.

REAPING REVENGE

Only by grabbing a medal while inflicting revenge on your rivals will you rise to the top of the *Burnout Revenge* ranks. Learn how to master medal-winning performances in Race and Crash Events while littering the streets with your opponents' shattered wreckage.

GAME SCREEN



EVENT RATING AND REVENGE RANK

Grab a medal and wipe the floor with your feuding rivals. In the *Burnout Revenge* world you are judged by your revenge Rank. You begin at Harmless. Aggressive and extreme driving moves are the keys to success—inflict Takedowns, slam, shunt, check traffic, boost, and drift to jack up your Event Rating and rise through the ranks.

You are rated on each Race and Crash Event. Combined these ratings make up your overall revenge Rank as displayed on your revenge meter. This fills up towards your next Rank as you complete Events. Each new Rank progressively unlocks new Events over eight locations. Boosting your Rank is everything—so put four on the floor and drive dangerously to leave your Harmless Rank way behind you.

NOTE: During Events, watch your Event Rating improve or decline. An icon appears to let you know of any change in your Rating as it happens.

MEDAL PLACINGS

Winning a medal unlocks Events and can also unlock faster or heavier cars. It also affects your final Event Rating. Pick up only bronze and your Event Rating may drop, but win gold and it could rise. You can retry Events to better your previous medal placing and Rating, but there's no advantage in repeating the same Event if you don't improve, as it won't feed your revenge meter and help you to rank up.

NOTE: Get a Rating of Awesome *and* win a gold medal to get a final Event Rating of Perfect.

BOOST BAR

Extreme driving fuels your boost bar. You can even shunt, slam, and grind opponents to steal their boosts. Score a Takedown and you win a new chunk of boost, but if you get taken down or crash, you lose it.

TAKEDOWNS

Revenge, Vertical, Traffic Check, and Aftertouch Takedowns are some of a vengeful burner's finest expressions of their art. Slam a rival off the road to quickly build up your boost and Event Rating. Different methods of Takedown propel your Rating faster than others.

Signature Takedowns

Certain location-based Takedowns are prized in a ruthless burner's world. Your Takedown Book keeps a photo record of these glorious moments (see p. 7).

Revenge Takedowns

If a rival takes you down, they're marked in red for revenge. This is the rival to target if you want to boost your Rating quickly.

CRASHBREAKERS, IMPACT TIME, AND AFTERTOUCH

CRASHBREAKERS

In all Crash Events (and during Race Events in later unlocked Ranks in the World Tour), you can release the thunder under your hood and detonate your ride with an explosive Crashbreaker. In Crash Events, this jacks up the Explosion Multiplier. When you crash in later Race Events, you can detonate your vehicle in an attempt to score explosive payback on whoever took you down.

IMPACT TIME AND AFTERTOUCH

Once you've crashed, you can enter slow-mo Impact Time, making it easier for you to steer your wreck (Aftertouch) into the path of your rivals or general traffic to maximize further road chaos.

NOTE: You can toggle automatic Impact Time on or off in Crash Events. Select MANUAL or AUTOMATIC from the Driver Details > Settings > Gameplay menu.

The Art of Crashbreaker:

1. After you crash in Race Events during later Ranks, use Aftertouch to position yourself and press the **R2** button to detonate your ride with a Crashbreaker—the bigger your boost bar, the bigger the bang. In all Crash Events, keep tapping the **R2** button once the Crashbreaker countdown begins.
2. Press and hold the **R1** button to enter Impact Time.
3. Use the left analog stick and Aftertouch your wreck into an optimal position for further devastation.

NOTE: If you don't manage to take down a rival with a Crashbreaker in a Race Event, you lose any boost you may have.

SAVING AND LOADING

NOTE: *Burnout Revenge* requires and only supports a memory card (8MB) (for PlayStation®2) inserted in MEMORY CARD slot 1. Select DRIVER DETAILS from the Main menu to manage your Profile. Choose to save or load an existing Profile or create a new one. You can also turn Autosave ON or OFF.

SAVING

- If Autosave is turned ON, your progress is automatically saved to the memory card in MEMORY CARD slot 1.
- To save your Profile manually, choose DRIVER DETAILS from the Main menu, then PROFILE, then SAVE PROFILE.

NOTE: You are able to overwrite previous saved Profiles.

LOADING

- You are prompted to load a Profile from the memory card in MEMORY CARD slot 1 at start up.
- To load a Profile after you've started the game, select DRIVER DETAILS from the Main menu, then PROFILE, then LOAD PROFILE.

RACE EVENTS

Race the clock and annihilate rival racers in an anarchic marriage of pure street speed and Takedown turmoil. Grab first place and dish out maximum aggression on streets built for carnage.



Race

Takedown rivals as you rampage to the front of the pack and stay there in an explosive race to the finish line.



Traffic Attack

Blitz through traffic to keep the clock ticking in a boost-blasting scramble to beat time targets and earn a medal-winning total.



Burning Lap

Push your driving skills to extremes and beat the clock.



Road Rage

Takedown as many rivals as you can within the time limit and beat the targets to get a medal placing—but watch out for critical damage to your ride.



Eliminator

Stay one step ahead of the pack. The burner in last place each time the 30 second clock runs down is history.



Preview

Test drive some of the fastest vehicles in *Burnout Revenge* against the clock.



Grand Prix Race

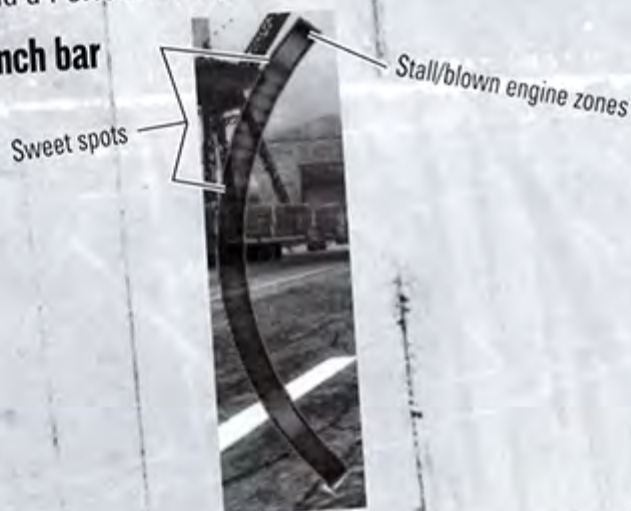
Finish in a medal-winning position in this insane Grand Prix multi-race battle to pick up GP Points. Earn enough for a final medal placing.

CRASH EVENTS



Vent your explosive frustrations on the traffic in the 30 seconds available. Unleash explosion mayhem and nail the Target vehicle to maximize your chances of a gold medal and a Perfect Rating.

The launch bar



- Pay attention to the fly-by Crash Cam view to plan a trail of destruction and note any potential hazards, then select the best type of vehicle for the job.
- 1. Press the **X** button to start the revving launch bar and press the **X** button again to stop the bar on its ascent. This sets your launch speed.
- 2. Press the **X** button a third time to launch. Nail the sweet spot at both ends for a Power Boost start, but don't wait too long—the clock is counting down and every second is valuable crash time.
- Hit the top sweet spot only for a Fast Start or stop short of both for a Slow Start. Get it wrong and your engine could blow up or stall.
- On ramps, use Aftertouch in all directions to get into a great dive-bombing position, gain distance, or battle against strong crosswinds.
- 3. After launching, guide your ride to mete out maximum carnage. Check traffic to ram same-way vehicles and create additional pile-ups before you crash.
- 4. Press the **X** button at any time to zoom the camera back to your vehicle and use the left analog stick to move the camera around.
- On impact, you can press and hold the **R1** button to go into slow-mo Impact Time, then use the left analog stick and Aftertouch your ride into more traffic.
- Each traffic crash adds to your boost meter. Cause a big enough pile-up to reach 100% and a 5 second countdown lets you know when the Crashbreaker will detonate.
- 5. During the countdown, keep tapping the **R2** button and try to pump the bar to 100% to maximize your Crashbreaker explosion.
- Each car that explodes from a Crashbreaker adds x1 to your Explosion Multiplier, so maximize your score by detonating your Crashbreaker surrounded by traffic.
- After detonation you're able to use Aftertouch again.

NOTE: To abort a run, access the Pause menu and select **RETRY**.

WORLD TOUR

Build up a global reputation for devastation on a World Tour campaign. Progress through 10 World Tour Ranks, each with their own Crash and Race Events. Not all Events in each Rank are available at once. Winning a medal in one Event unlocks another. Your tour begins in the USA, but continue winning medals to go on to dominate Europe and the Far East.



NOTE: Successfully completed Events are marked by the kind of medal you won. Freshly unlocked Events are marked as New.

Each location that you've tackled displays your best medal and best Rating so far in each unlocked Event.

1. Begin burning your trail of havoc at Rank 1, then choose a location.
2. Select a Race or Crash Event to compete in (see *Race Events* on p. 5 and *Crash Events* on p. 6).
3. Before hitting the streets, choose your ride and its color. Your choices are limited at first—you can play with the big toys when you start winning medals.

NOTE: If you have a *Burnout™ 3 Takedown™* or *Madden NFL 06* game saved on your memory card, you are awarded an exclusive new vehicle to give you a head start to your career.

Challenge Sheets



Tackle eight challenges in each location.

- Select CHALLENGE SHEET from the location's Select Event screen and flick through the challenges so you know what to do to get your hands on the Challenge trophies and unlock the Challenge vehicle.

Takedown Book



A record of your Signature Takedowns is kept for each location in your Takedown Book.

- Select TAKEDOWN BOOK from the location's Select Event screen to reminisce over snapshots (see *Signature Takedowns* on p. 4).

AFTER BURN

Your skill is rated after each Event on the World Tour and this Event Rating is broken down over the Revenge Results screens along with your current revenge Rank. Your Race Event performance reflects your Driving Skills, Aggression, and Counterblows maneuvers. In Crash Events, it's all about the value and number of vehicles you total.

DRIVER DETAILS

- Select DRIVER DETAILS from the Main menu to get the skinny on your complete career so far, adjust game Settings, and save or load your Profile.

OTHER GAME MODES

SPLIT-SCREEN

Compete in head-to-head or turn-based action with up to six players. Additional game modes for Multiplayer include:

Crash Battle

See who can rack up the biggest pile-up in this head-to-head competition.

Crash Party

Who can wreak the most havoc at a single junction?

NOTE: Progress through the World Tour to unlock locations and vehicles in Split-Screen mode.

PLAY ONLINE

Clash with up to five other burners in Crash Party, Crash Tour, and Crash Battle game modes (see *Split-Screen* on p. 7). You can team up with your friends online and join games as a group or create your own.

When playing online, your progression unlocks new Events. Your two Ranks—one for Race Events and one for Crash Events—match you up with similarly skilled burners in Play Now and Find Games modes. These Ranks are separate from your single player offline Rank. Rank up online and compete against the most punishing opponents in the world to claim the number 1 slot.

NOTE: Crash and Race locations that you unlock offline in any of the ten revenge Rank levels will become accessible to you online.

NOTE: Your online Ranks are calculated using the widely used ELO rating system.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT WWW.EAGAMES.COM. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON WWW.EAGAMES.COM.

A network adaptor (Ethernet/modem) (for PlayStation®2) and a memory card (8MB) (for PlayStation®2) with Your Network Configuration file inserted into MEMORY CARD slot 1 are required to play *Burnout Revenge* online. *Burnout Revenge* is compatible with Your Network Configuration files created from other PlayStation®2 online games. You can use the Network Adaptor Start-Up Disc that came with your network adaptor (Ethernet/modem) (for PlayStation®2) or the Network Configuration GUI in this game to create a network configuration. Your Network Configuration file requires 94KB of free space on the memory card (8MB) (for PlayStation®2).

Playing Online

In order to play *Burnout Revenge* online, you must create a Your Network Configuration file and a new EA Account by following the on-screen instructions. If you already have an EA Account and a Network Configuration saved on a memory card, they appear automatically.

Playing Behind a Firewall

We recommend that you do not play behind a firewall. However, if you do wish to play behind a firewall, you must open the following ports: **TCP and UDP 3658/3659** (peer-to-peer connection); **UDP 10070/10080** (VOIP).

NOTE: Users using DHCP must ensure that their console is always assigned the IP address specified in the PORT FORWARDING setup; under these circumstances you may need to change your console from "Auto Detect (DHCP)" to a "Static IP" address using the Network Configuration Utility or Network Adaptor Start-Up Disc to ensure that forwarded data always gets to your console.

NOTE: The game's timeout function may be different than your ISP's. This could lead to high telephone charges if you leave the game unattended.

THE SELECTION MENU

Play Now

Jump into an existing game and brawl with friends or other burners with the same Rank as you by joining their party.

Find Games Create Game

Specify game criteria so you can choose which game to join. Customize Race and Crash Events into rounds.

Buddies

Message your Buddies or any Recent Players and let them create a party and come and burn in your customized game.

Profile

Adjust game options and assess your online progress, which is measured over your separate Race and Crash Progression Levels. As you progress, you unlock new tracks. Unlock the final Progression Level to gain access to all tracks.

Scoreboards

View the best online and offline players and see how you match up to your Buddies and other burners worldwide.

NOTE: That crown that appears over a burner in Events means they currently own overall bragging rights as the leader.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "Recording Medium") and the documentation that is included with this product (the "Manual") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

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If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: (650) 628-1900

EA Warranty Information

Online Self-Help Knowledgebase and Email - You can access our Self-Help site online and browse through our extensive knowledgebase, or submit a question to our warranty department: <http://techsupport.ea.com>

Automated Warranty Information - You can contact our automated phone system 24 hours a day for any and all warranty questions: (650) 628-1900

EA Warranty Mailing Address

Electronic Arts Customer Warranty
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Redwood City, CA 94063-9025

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This software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. ("SCEI"). "DNAS" retrieves information about a user's hardware and software for authentication, copy protection, account blocking, system, rules, or game management and other purposes. The information collected does not identify the user personally and will not be shared with any non-SCEI company.

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Enter your Game Access Code and receive:

- Exclusive access to an EA cheat code or hint—specifically for your game.
- The inside scoop on your favorite EA games.
- Full-care technical support.

GAME ACCESS CODE:

15103

IT'S EASY. IT'S FAST. IT'S WORTH IT!



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Technical Support Contact Info

E-mail and Website: For instant access to all of our technical support knowledge, please visit <http://techsupport.ea.com>.

Telephone Support Technical Support is also available from 8am to 6pm PST by calling us at (650) 628-4322. No hints or codes are available from (650) 628-4322.

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1510305



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